

# AN EXAMPLE-BASED INTRODUCTION TO K

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Joint work with Grigore Rosu and Traian Serbanuta

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# CONTEXT

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A short motivation, K and DAK projects

# K Project

- Started in 2003 by Grigore Rosu at UIUC, motivated mainly by teaching programming languages and noticing that the existing semantic frameworks have limitations
- **Project thesis:**
  - Rewriting gives an appropriate environment to formally define the semantics of real-life programming languages and to test and analyze programs written in those languages.
- UIUC team
  - Chucky Ellison, Michael Ilseman, Patrick Meredith, Grigore Rosu, Traian Serbanuta, Andrei Stefanescu

# DAK

- DAK is a Romanian funded project
- DAK goal: to contribute at the development of the K framework (semantics execution engine, analysis tools, definition of languages)
- Grigore Rosu is the external expert
  - a strong cooperation between the two groups from UIUC and UAIC
- UAIC team:
  - Andrei Arusoaie, Irina Asavaoae, Mihai Asavaoae, Gheorghe Grigoras, Dorel Lucanu, Radu Mereuta, Elena Naum

# Challenges in Programming Language Design / Semantics / Analysis

- Programming languages are continuously born, updated and extended
  - C#, CIL; Java memory model, Scheme R6RS, C1X
  - Concurrency is the norm, not the exception
- Executable specifications could help
  - Design and maintain mathematical definitions
  - Easily test/analyze language updates/extensions
  - Explore/Abstract non-deterministic executions

# Shortcomings of Existing Frameworks

- Hard to deal with control (except evaluation contexts)
  - halt, break/continue, exceptions
- Non-modular (except Modular SOS)
  - Adding new features require changing unrelated rules
- Lack of semantics for true concurrency (except CHAM)
  - Big-Step captures only all possible results of computation
  - Reduction approaches only give interleaving semantics
- Tedious to find next redex (except evaluation contexts)
  - One has to write the same descent rules for each construct
- Inefficient as interpreters (except for Big-Step SOS)

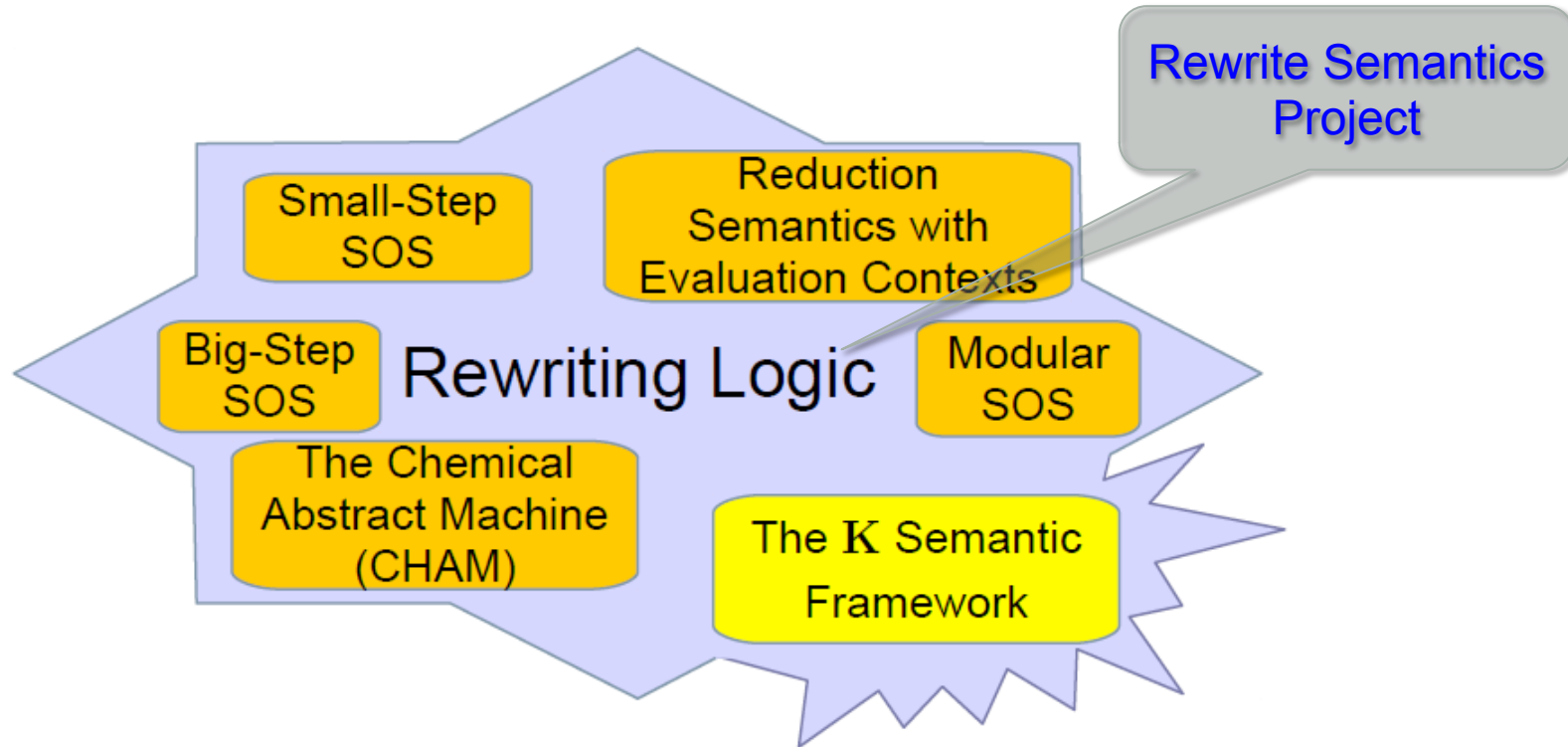
# K FRAMEWORK

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based on Grigore's and Traian's presentations and Cink example



# The $\mathbb{K}$ Framework



## The $\mathbb{K}$ framework

- $\mathbb{K}$  technique: for expressive, modular, versatile, and clear PL definitions
- $\mathbb{K}$  rewriting: more concurrent than regular rewriting
- Representable in RWL for execution, testing and analysis purposes

# $\mathbb{K}$ in a nutshell

## $\mathbb{K}$ omputations

- Sequences of tasks, including syntax
- Capture the sequential fragment of programming languages
- Syntax annotations specify order of evaluation

## $\mathbb{K}$ onfigurations

- Multisets (bags) of nested cells
- High potential for concurrency and modularity

## $\mathbb{K}$ rules

- Specify only what needed, precisely identify what changes
- More concise, modular, and concurrent than regular rewrite rules

# K in a nutshell (cont.)

- the semantics is given by means of a set of rewrite rules transforming the **abstract syntax trees (ASTs)** into **results**, eventually using some intermediate structures
- the notion of result is a generic one: could be either the output, the result of a type-checking algorithm, the result of a static analyser/verifier and so on
- the **machine** on which the programs are executed is abstractly described as a **configuration of cells**
- examples of cells: computation steps, environment, memory, call stack, formulas to be verified
- K Rewrite Abstract Machine (KRAM) executes the rewrite rules in faithful way

# Running example: Cink

- a kernel of C
  - functions
  - int expressions
  - input/output
  - basic flow control (if, if-else, while, sequential composition)
  - **pointers and arrays**
  - **structures**
- in this talk
  - a K semantic definition of Cink (without pointers and structures)
  - a static analyzer derived from K definition (infeasible paths, infinite loops, reading non-initialized variables, ...)

# K definition of Cink

```

MODULE CINK-SYNTAX
IMPORTS PL-ID+PL-INT
DeclId ::= int Exp
        | void Id
Exp ::= Int
      | Id
      | Exp + Exp [strict]
      | Exp - Exp [strict]
      | Exp * Exp [strict]
      | Exp > Exp [strict]
      | Exp = Exp [strict(2)]
      | printf("%d;", Exp) [strict]
      | scanf("%d", & Id)
      | Id ( List{Exp} ) [strict(2)]
      | Id (
      | DeclId
Id ::= main
Stmt ::= Exp ; [strict]
      | {}
      | { StmtList }
      | if ( Exp ) Stmt
      | if ( Exp ) Stmt else Stmt [strict(1)]
      | while ( Exp ) Stmt
      | return Exp ;
      | DeclId ( List{DeclId} ) { StmtList }
      | DeclId ( ) { StmtList }
StmtList ::= Stmt
          | StmtList StmtList
Pgm ::= StmtList
List{Bottom} ::= .Bottom
            | Bottom
            | List{Bottom} , List{Bottom} [id: .Bottom strict hybrid assoc]
List{Id} ::= Id
          | List{Bottom}
          | List{Id} , List{Id} [id: .Bottom ditto assoc]
List{DeclId} ::= DeclId
              | List{Bottom}
              | List{DeclId} , List{DeclId} [id: .Bottom ditto assoc]
List{Exp} ::= Exp
           | List{Id}
           | List{DeclId}
           | List{Exp} , List{Exp} [id: .Bottom ditto assoc]
END MODULE

```

```

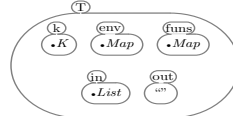
MODULE CINK-DESUGARED-SYNTAX
IMPORTS CINK-SYNTAX
MACRO: if ( E ) St = if ( E ) St else {}
MACRO: I ( ) = I ( .Bottom )
MACRO: DeclId ( ) { Stmts } = DeclId ( .Bottom ) { Stmts }
MACRO: void X = int X
MACRO: int X = E ; = int X ; X = E ;
END MODULE

```

```

MODULE CINK-SEMANTICS
IMPORTS K-SHARED
IMPORTS PL-CONVERSION+K+CINK-DESUGARED-SYNTAX
Val ::= Int
      | void
Exp ::= Val
List{Val} ::= List{Val} , List{Val} [id: .Bottom ditto assoc]
List{Exp} ::= List{Val}
KResult ::= List{Val}
K ::= List{Exp}
    | List{Id}
    | List{DeclId}
    | StmtList
    | Pgm
    | String
Nat ::= initialLoc
K ::= initial
    | restore( Map )
    | increment( Nat , Nat )
    | endOfFunction
List{K} ::= Nat .. Nat
          | varNameList ( List{K} )
INITIAL CONFIGURATION:

```



RULE:  $I_1 + I_2 \rightarrow I_1 -_{int} I_2$   
 RULE:  $I_1 - I_2 \rightarrow I_1 -_{int} I_2$   
 RULE:  $I_1 * I_2 \rightarrow I_1 *_{int} I_2$   
 RULE:  $I_1 > I_2 \rightarrow Bool2Int ( I_1 >_{int} I_2 )$

FUN-DECL RULE:

VAR-DECL RULE:

MEM-LOOKUP RULE:

MEM-UPDATE RULE:

WHILE RULE:

IF-FALSE RULE:  $if ( I ) \dots else St \rightarrow St$  when  $I ==_{int} 0$   
 IF-TRUE RULE:  $if ( I ) St else \dots \rightarrow St$  when  $\neg_{Bool} I ==_{int} 0$   
 INSTR-EXPR RULE:  $V ; \rightarrow \cdot$   
 BLOCK RULE:  $\{ Sts \} \rightarrow Sts$   
 BLOCK-EMPTY RULE:  $\{ \} \rightarrow \cdot$   
 SEQ-COMP RULE:  $St Sts \rightarrow St \frown Sts$

READ-LOCAL RULE:

PRINT RULE:

FUN-CALL RULE:

RETURN-MIDDLE RULE:

RETURN-LAST RULE:

NO-RETURN RULE:

NONVOID-FUN-RETURN RULE:

VOID-FUN-RETURN RULE:

RULE:  $N_1 \dots N_i \rightarrow \cdot List(K)$

RULE:  $N_1 \dots s_{Nat} N \rightarrow N , N_1 \dots N$

RULE:  $varNameList ( KI ) \rightarrow eraseLabel ( int.. , KI )$

END MODULE

```

MODULE CINK
IMPORTS K-SHARED
IMPORTS CINK-SEMANTICS+CINK-PROGRAMS+CINK-SYNTAX
Bag ::= run( KLabel )
      | run( KLabel , List(K) )

```

RULE:  $run( L ) \rightarrow$

RULE:  $run( L , II ) \rightarrow$

END MODULE

# $\mathbb{K}$ computations and $\mathbb{K}$ syntax

## Computations

- Extend PL syntax with a “task sequentialization” operation
  - $t_1 \curvearrowright t_2 \curvearrowright \dots \curvearrowright t_n$ , where  $t_i$  are computational tasks
- Computational tasks: pieces of syntax (with holes), closures, ...
- Mostly under the hood, via intuitive PL syntax annotations

## $\mathbb{K}$ Syntax: BNF syntax annotated with strictness

$Exp ::= Id$

|  $* Exp$  [strict]

|  $Exp = Exp$  [strict(2)]

$Stmt ::= Exp ;$  [strict]

|  $Stmt Stmt$  [seqstrict]

$* ERed \rightleftharpoons ERed \curvearrowright * \square$

$E = ERed \rightleftharpoons ERed \curvearrowright E = \square$

$ERed ; \rightleftharpoons ERed \curvearrowright \square ;$

$SRed S \rightleftharpoons SRed \curvearrowright \square S$

# Heating syntax through strictness rules

## Computation

$$t = * x ; * x = * y ; * y = t ;$$

## $\mathbb{K}$ Syntax: BNF syntax annotated with strictness

$$Exp ::= Id$$

$$| * Exp \quad [strict]$$

$$| Exp = Exp \quad [strict(2)]$$

$$Stmt ::= Exp ; \quad [strict]$$

$$| Stmt Stmt \quad [seqstrict]$$

$$* ERed \Rightarrow ERed \curvearrowright * \square$$

$$E = ERed \Rightarrow ERed \curvearrowright E = \square$$

$$ERed ; \Rightarrow ERed \curvearrowright \square ;$$

$$SRed S \Rightarrow SRed \curvearrowright \square S$$

# Heating syntax through strictness rules

## Computation

$$t = * x ; \quad \rightsquigarrow \quad \square * x = * y ; * y = t ;$$

## $\mathbb{K}$ Syntax: BNF syntax annotated with strictness

$$Exp ::= Id$$

$$| * Exp \quad [strict]$$

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$$E = ERed \rightleftharpoons ERed \rightsquigarrow E = \square$$

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# Heating syntax through strictness rules

## Computation

$$t = * x \quad \rightsquigarrow \quad \square; \quad \rightsquigarrow \quad \square * x = * y; * y = t;$$

## $\mathbb{K}$ Syntax: BNF syntax annotated with strictness

$$Exp ::= Id$$

$$| * Exp \quad [strict]$$

$$| Exp = Exp \quad [strict(2)]$$

$$Stmt ::= Exp ; \quad [strict]$$

$$| Stmt Stmt \quad [seqstrict]$$

$$* ERed \rightleftharpoons ERed \rightsquigarrow * \square$$

$$E = ERed \rightleftharpoons ERed \rightsquigarrow E = \square$$

$$ERed ; \rightleftharpoons ERed \rightsquigarrow \square ;$$

$$SRed S \rightleftharpoons SRed \rightsquigarrow \square S$$

# Heating syntax through strictness rules

## Computation

$$*x \rightsquigarrow t = \square \rightsquigarrow \square; \rightsquigarrow \square *x = *y; *y = t;$$

## $\mathbb{K}$ Syntax: BNF syntax annotated with strictness

$Exp ::= Id$

|  $* Exp$  [strict]

|  $Exp = Exp$  [strict(2)]

$Stmt ::= Exp ;$  [strict]

|  $Stmt Stmt$  [seqstrict]

$* ERed \Rightarrow ERed \rightsquigarrow * \square$

$E = ERed \Rightarrow ERed \rightsquigarrow E = \square$

$ERed ; \Rightarrow ERed \rightsquigarrow \square ;$

$SRed S \Rightarrow SRed \rightsquigarrow \square S$

# Heating syntax through strictness rules

## Computation

$x \rightsquigarrow * \square \rightsquigarrow t = \square \rightsquigarrow \square ; \rightsquigarrow \square * x = * y ; * y = t ;$

## $\mathbb{K}$ Syntax: BNF syntax annotated with strictness

$Exp ::= Id$

|  $* Exp$  [strict]

|  $Exp = Exp$  [strict(2)]

$Stmt ::= Exp ;$  [strict]

|  $Stmt Stmt$  [seqstrict]

$* ERed \Rightarrow ERed \rightsquigarrow * \square$

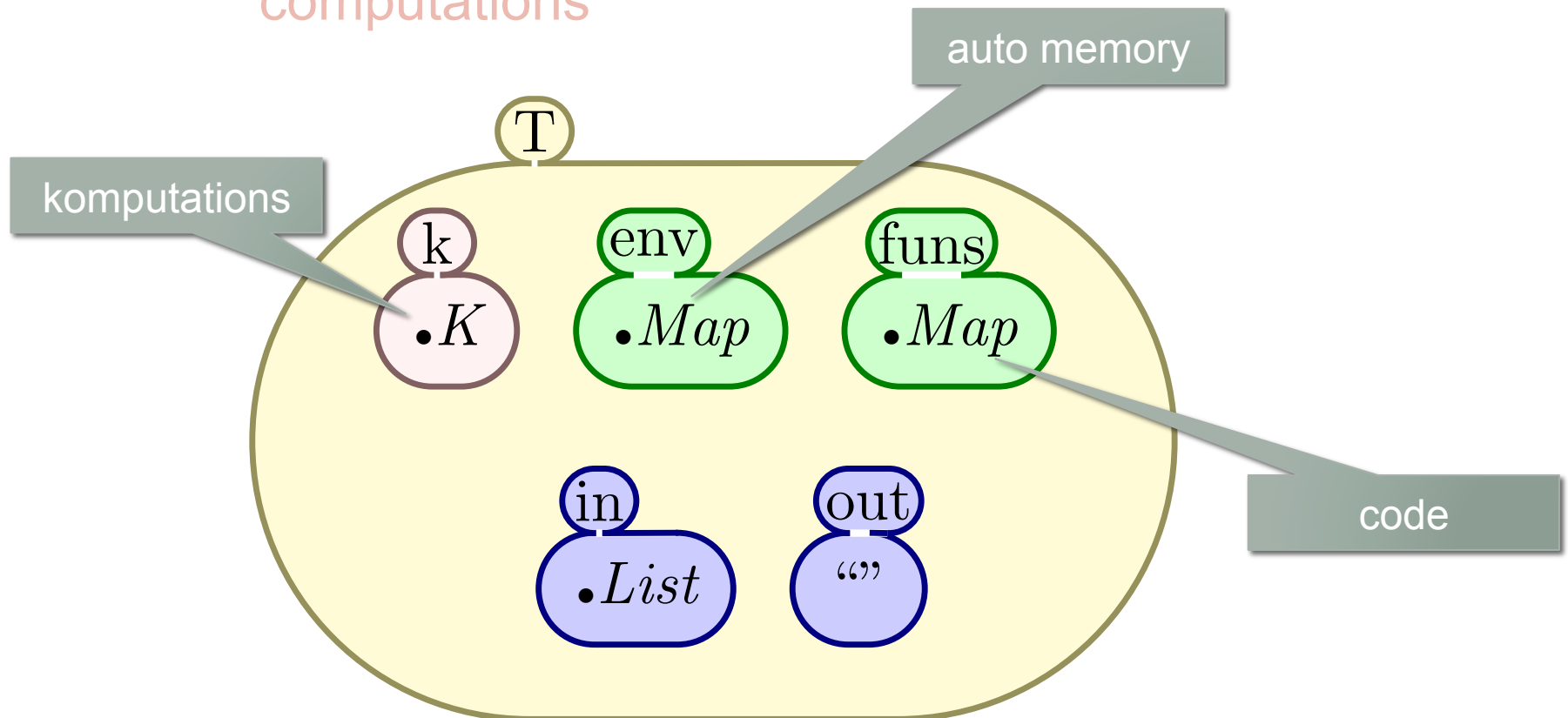
$E = ERed \Rightarrow ERed \rightsquigarrow E = \square$

$ERed ; \Rightarrow ERed \rightsquigarrow \square ;$

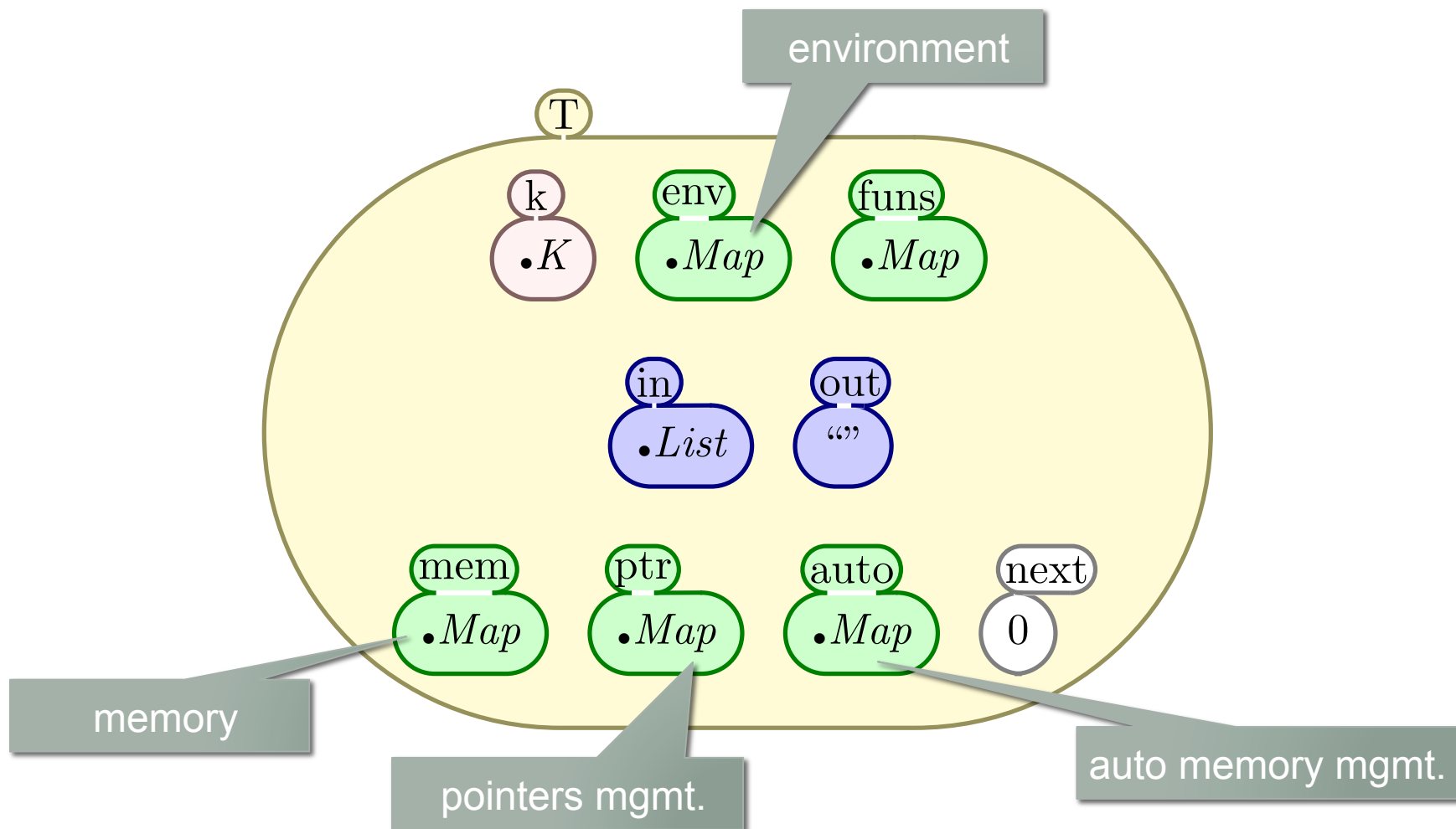
$SRed S \Rightarrow SRed \rightsquigarrow \square S$

# Configuration for Cink

- Nested multisets (bags) of labeled cells
  - containing **lists**, sets, **bags**, **maps** and **computations**



# Configuration for Cink with pointers

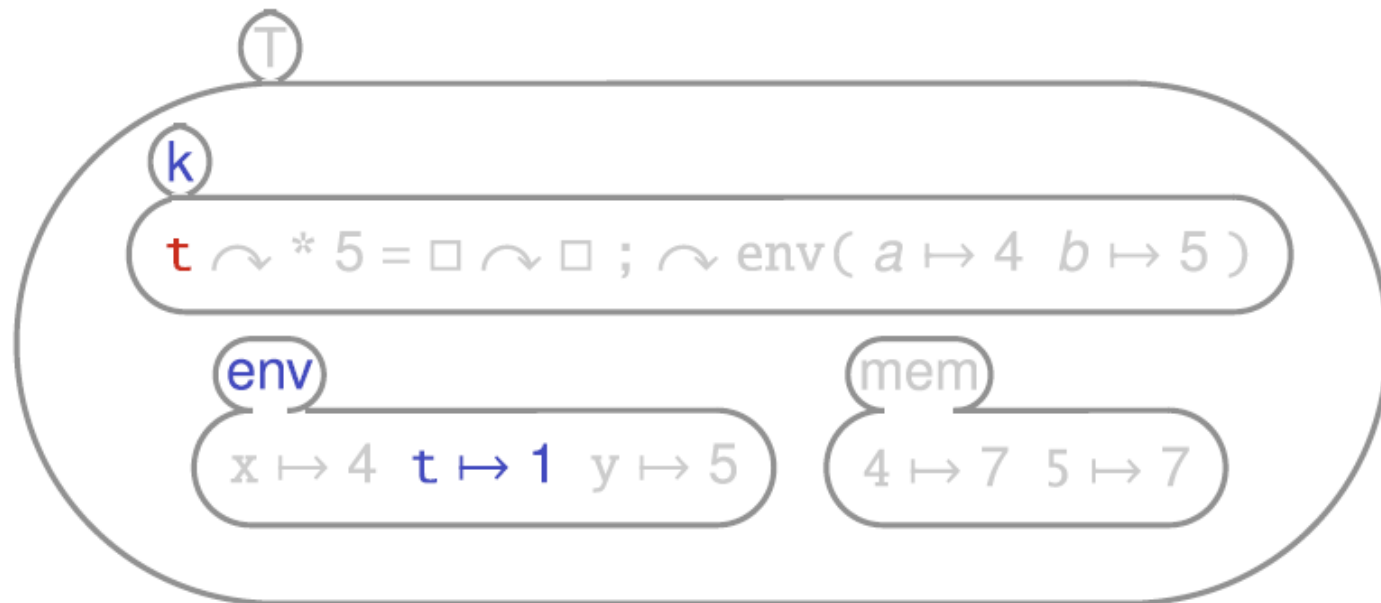


# $\mathbb{K}$ rules: expressing natural language into rules

Focusing on the relevant part

## Reading from environment

If a local variable  $X$  is the next thing to be processed ...  
 ... and if  $X$  is mapped to a value  $V$  in the environment ...  
 ... then process  $X$ , replacing it by  $V$



# $\mathbb{K}$ rules: expressing natural language into rules

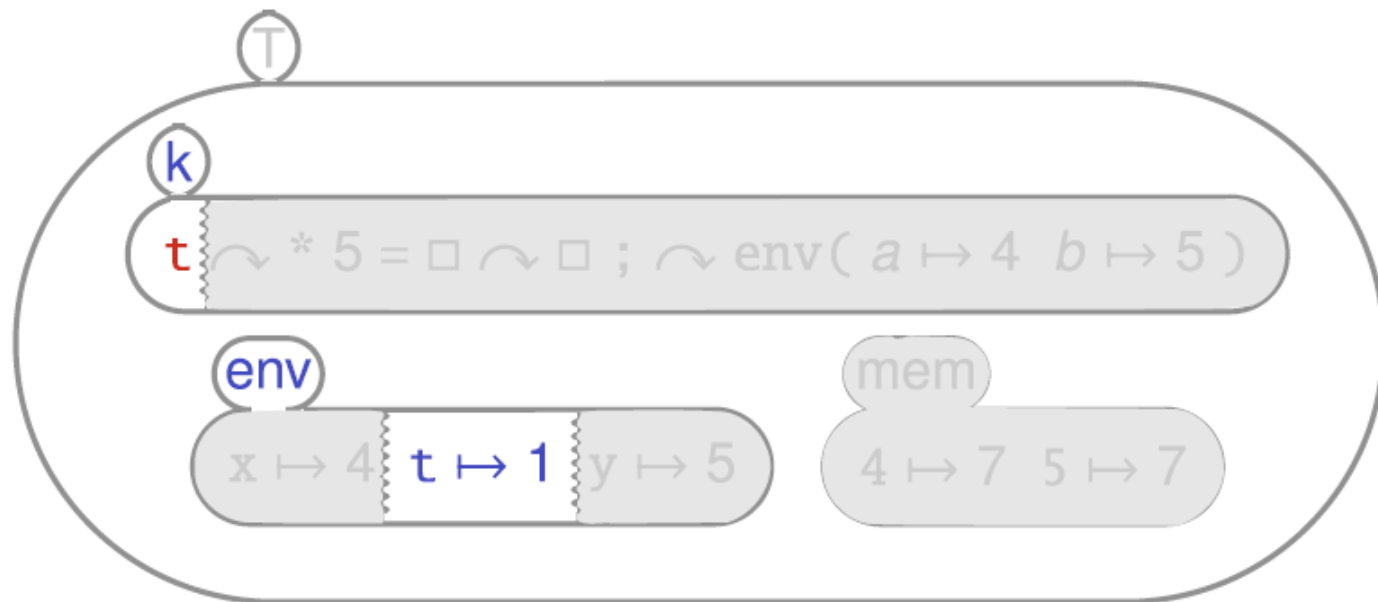
Unnecessary parts of the cells are abstracted away

## Reading from environment

If a local variable  $X$  is the next thing to be processed ...

... and if  $X$  is mapped to a value  $V$  in the environment ...

... then process  $X$ , replacing it by  $V$

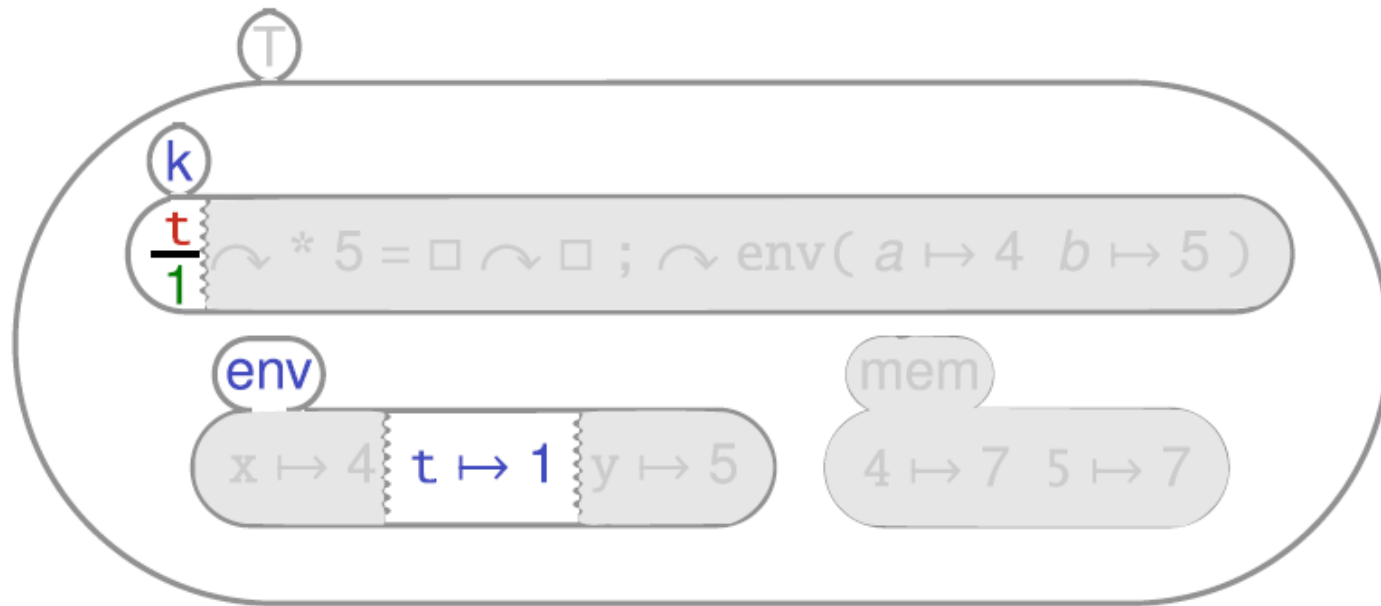


# $\mathbb{K}$ rules: expressing natural language into rules

Underlining what to replace, writing the replacement under the line

## Reading from environment

If a local variable  $X$  is the next thing to be processed ...  
 ... and if  $X$  is mapped to a value  $V$  in the environment ...  
 ... then process  $X$ , replacing it by  $V$



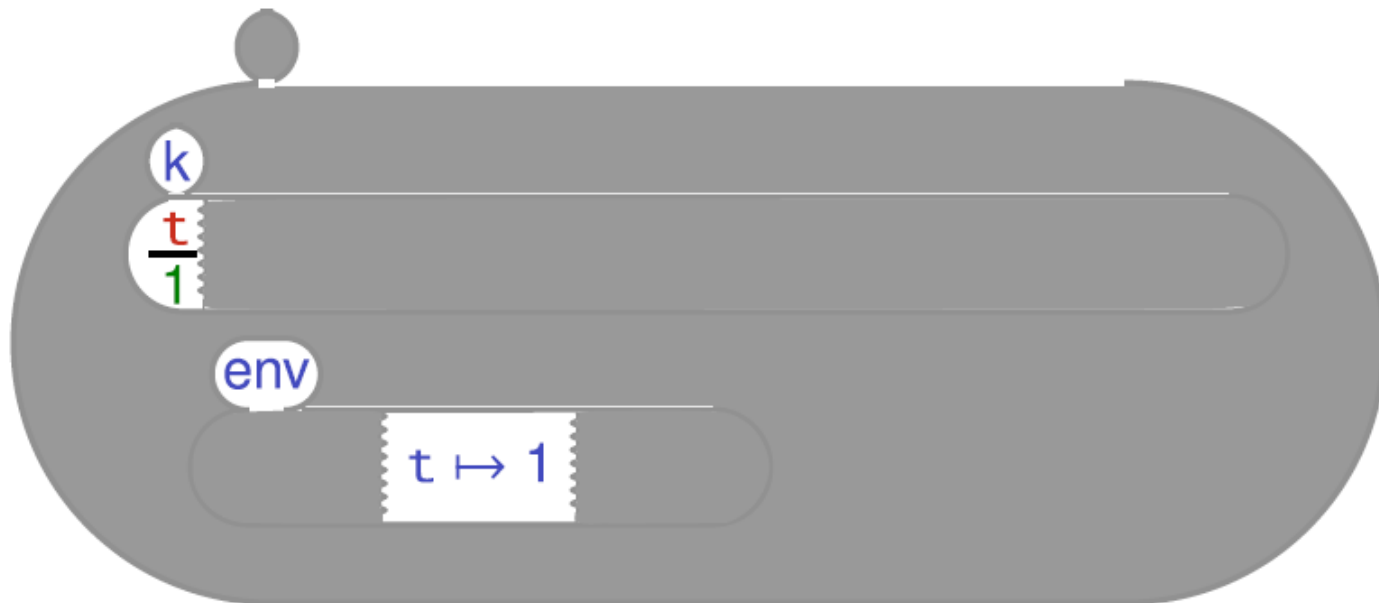


# $\mathbb{K}$ rules: expressing natural language into rules

Configuration Abstraction: Keep only the relevant cells

## Reading from environment

If a local variable  $X$  is the next thing to be processed ...  
... and if  $X$  is mapped to a value  $V$  in the environment ...  
... then process  $X$ , replacing it by  $V$

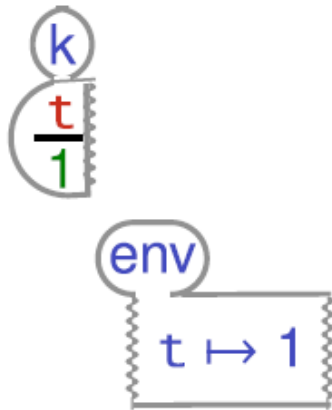


# $\mathbb{K}$ rules: expressing natural language into rules

Configuration Abstraction: Keep only the relevant cells

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If a local variable  $X$  is the next thing to be processed ...  
... and if  $X$  is mapped to a value  $V$  in the environment ...  
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# $\mathbb{K}$ rules: expressing natural language into rules

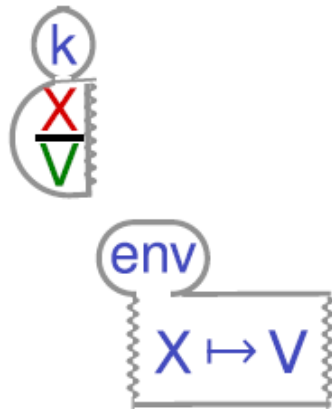
Generalize the concrete instance

## Reading from environment

If a local variable  $X$  is the next thing to be processed ...

... and if  $X$  is mapped to a value  $V$  in the environment ...

... then process  $X$ , replacing it by  $V$



# $\mathbb{K}$ rules: expressing natural language into rules

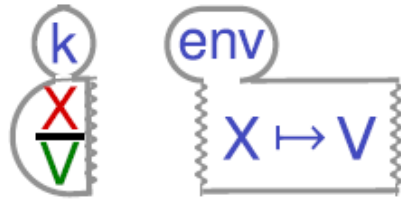
Voilà!

## Reading from environment

If a local variable  $X$  is the next thing to be processed ...

... and if  $X$  is mapped to a value  $V$  in the environment ...

... then process  $X$ , replacing it by  $V$



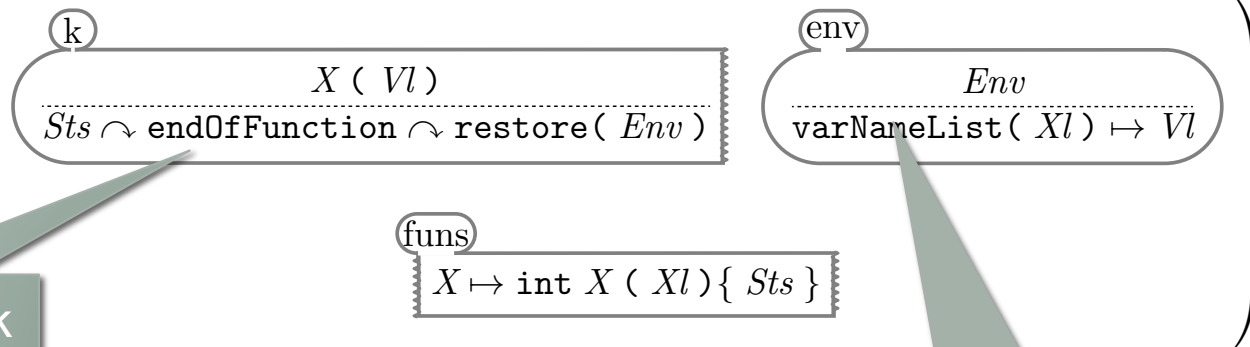
- ASCII notation:

```
rule <k> X:Id => V <_/k>
```

```
<env_> X |-> V <_/env>
```

# Examples of rules

FUN-CALL RULE:



k cell as a stack

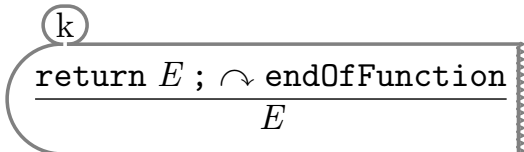
new envrnmt.

RETURN-MIDDLE RULE:

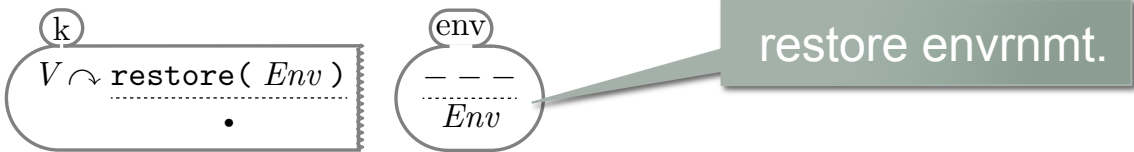


skip code

RETURN-LAST RULE:



NONVOID-FUN-RETURN RULE:



restore envrnmt.

DEMO

# FROM PL DEFINITION TO A STATIC ANALYZER

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A simple static analyzer for Cink

# From the definition to semantic tools

- We may take the advantage of having *a formal definition of PL* and build analyzing and verification tools which are sound w.r.t. the formal definition
- it is recommended to have just one formal definition
- for all tools, *it can be proved the soundness w.r.t. this definition*
- in this talk we present a static analyzer for Cink, able to discover *infinite cycles*, *unfeasible paths* in the flow graph, reading *uninitiated variables*
- the analyser is obtained by transforming the concrete semantics into a *symbolic execution*



# Symbolic values

- we extend `Int` with symbolic values `SymInt`
- the value of a variable can be an expression  
`Int SymInt < ExprInt`
- we assume a decision procedure `SOLVER` s.t.

$$\text{SOLVER} \models \text{SOLVE}(EB) \Rightarrow \text{SAT}$$

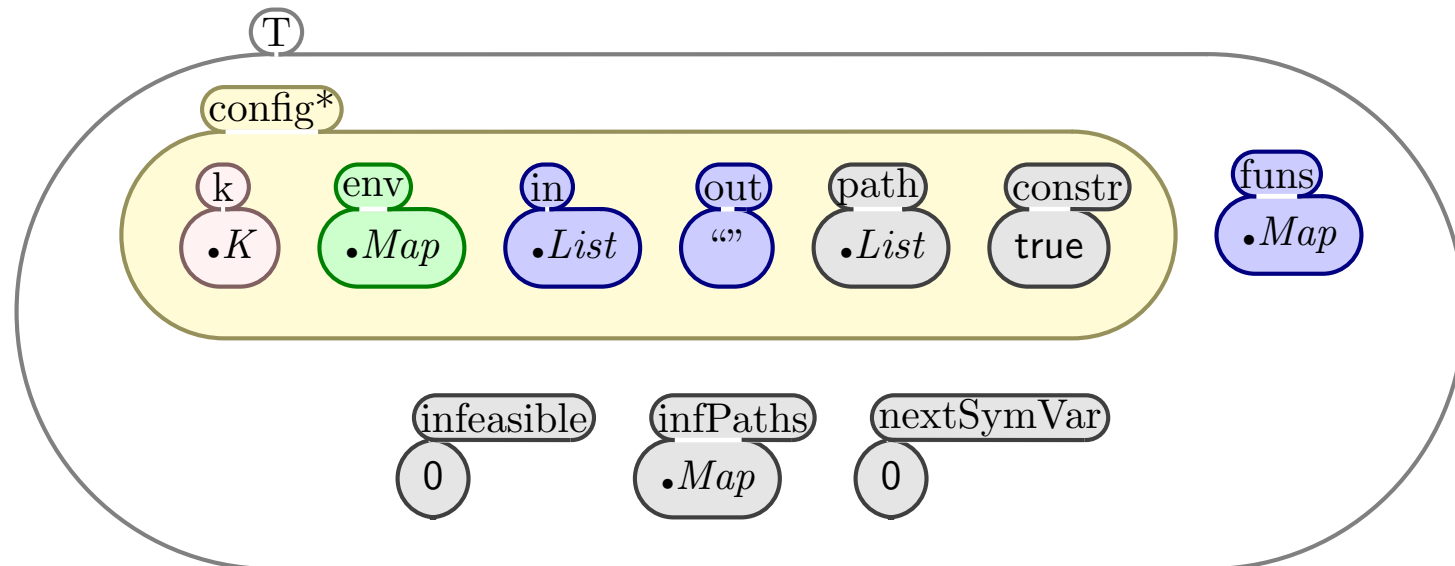
iff  $EB$  is satisfiable, and

$$\text{SOLVER} \models \text{SOLVE}(EB) \Rightarrow \text{UNSAT}$$

iff  $EB$  is satisfiable

# Configuration for symbolic execution

- We reorganize the configuration by
  - allowing many configurations (one for each path in the flow graph),
  - adding cells for constraints (path formulas),
  - cells for counting and storing unfeasible paths
  - a cell supporting to generate new symbolic values



# Symbolic definition of while

WHILE RULE:

$$\frac{\textcircled{k} \quad \text{while}(E) St}{\text{strictWhile}(E) \{ St \text{ endWhile}(E, Mem) \}} \quad \begin{array}{c} \textcircled{\text{env}} \\ Mem \end{array}$$

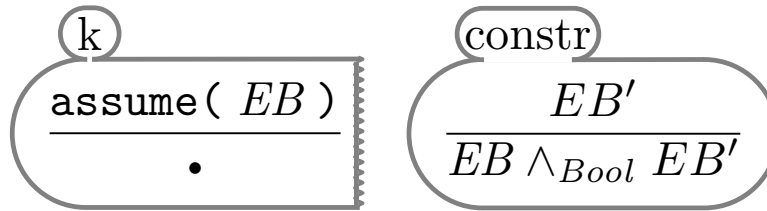
SWHILE RULE:

$$\begin{array}{c} \textcircled{\text{config}} \\ \textcircled{k} \quad \text{strictWhile}(I) St \rightsquigarrow K \quad \begin{array}{c} \textcircled{\text{path}} \\ Path \end{array} CFG \end{array} \Rightarrow \begin{array}{c} \text{save the state} \\ \text{while starts} \end{array}$$
$$\begin{array}{c} \textcircled{\text{config}} \\ \textcircled{k} \quad \text{assume}(I \neq_{Int} 0) \rightsquigarrow St \rightsquigarrow K \quad \begin{array}{c} \textcircled{\text{path}} \\ Path \text{ whileTrue} \end{array} CFG \end{array}$$
$$\begin{array}{c} \textcircled{\text{config}} \\ \textcircled{k} \quad \text{assume}(I ==_{Int} 0) \rightsquigarrow K \quad \begin{array}{c} \textcircled{\text{path}} \\ Path \text{ whileFalse} \end{array} CFG \end{array}$$

the two while branches

# Discovering unfeasible paths

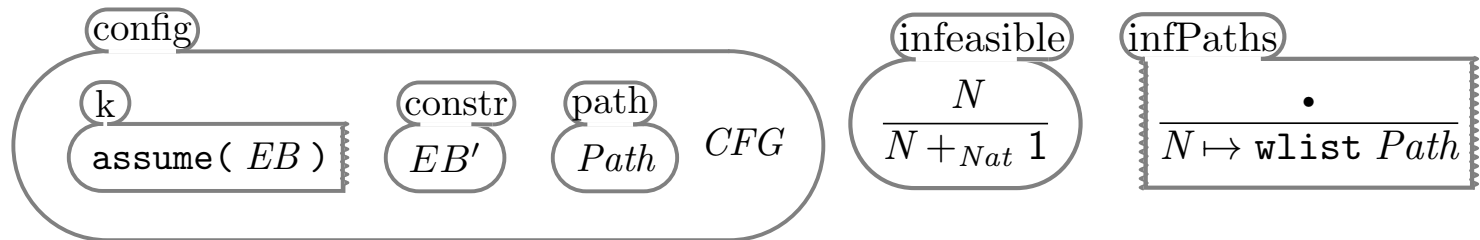
FEASIBLE RULE:



SOLVER call

when search solve  $EB \wedge_{Bool} EB' \Rightarrow \text{s@t}$

INFEASIBLE RULE:

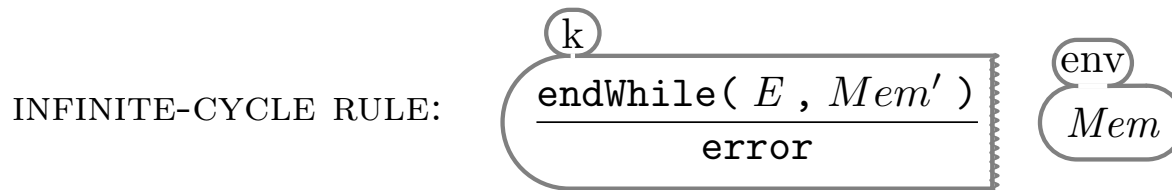


when search solve  $EB \wedge_{Bool} EB' \Rightarrow \text{uns@t}$

the comp. config.  
is discarded

SOLVER call

# Discovering infinite loops



when  $\text{getReduct}( Mem , \text{getVar}( E ) ) =_{Bool} \text{getReduct}( Mem' , \text{getVar}( E ) )$

memory of a  
given set of vars

variables of  
expression E

DEMO

# Conclusion

- K Framework
  - ExpressiveModular—at least as Modular SOS
  - Concurrent
  - Concise
- K Maude
  - a prototype for executing and analyzing K definitions
- Future work
  - improve K Maude tool
  - more formal definitions for real PLs
  - analysis and verification semantics (Matching Logic)